## Art and Design, A.A.

Students who elect to earn a bachelor of arts or associate of arts degree are required to complete a foreign language requirement, while those who earn a bachelor of science or associate of science degree have the option to take more electives. All of these degrees allow students to explore a few areas within the department and gain a more well-rounded education in the visual arts.

## Matriculation Requirements

Portfolio review required

## Program Requirements

| Code | Title | Credit Hours |
| :---: | :---: | :---: |
| Total Credit Hours |  | 61 |
| General Education Requirements |  | 35 |
|  |  | Credits |
| ENGL 1010 | Introduction to Academic Writing CC | 3 |
| or ENGH 1005 | Literacies and Composition Across Contexts CC |  |
| ENGL 2010 | Intermediate Academic Writing CC | 3 |
| Complete one of the following: (Note: | A higher level MATH course may substitute for this requirement) | 3 |
| MAT 1030 | Quantitative Reasoning QL (3) |  |
| MAT 1035 | Quantitative Reasoning with Integrated Algebra QL (6) |  |
| Complete one of the following: |  | 3 |
| HIST 2700 <br> \& HIST 2710 | US History to 1877 AS and US History since 1877 AS (6) |  |
| HIST 1700 | American Civilization AS (3) |  |
| HIST 1740 | US Economic History AS (3) |  |
| POLS 1000 | American Heritage AS (3) |  |
| POLS 1100 | American National Government AS (3) |  |
| Complete the following: |  |  |
| PHIL 2050 | Ethics and Values IH | 3 |
| HLTH 1100 | Personal Health and Wellness TE | 2 |
| or EXSC 1097 | Fitness for Life TE |  |
| Distribution Courses |  |  |
| Biology |  | 3 |
| Physical Science |  | 3 |
| Additional Biology or Physical Science |  | 3 |
| Humanities Distribution |  | 3 |
| ARTH 2710 | Prehistoric Through Gothic Art History FF | 3 |
| Social/Behavioral Science |  | 3 |
| Discipline Core Requirements |  | 18 |
|  |  | Credits |
| ART 1120 | 2D Design | 3 |
| ART 1130 | 3D Design | 3 |
| ARTH 2720 | Renaissance Through Contemporary Art History FF | 3 |
| Complete 9 credits from the following list (please note: when selecting electives be mindful of prerequisite requirements for advanced courses): |  | 9 |
| ART 1110 | Drawing I (3) |  |
| ART 1210 | Observational Drawing (3) |  |
| ART 1350 | Ceramics I FF (3) |  |
| ART 1400 | Graphic Computer Applications (3) |  |
| ART 1420 | Graphic Design I (3) |  |
| ART 1750 | Intro to Digital Imaging (3) |  |
| ART 2630 | Painting I (3) |  |

Elective Requirements ..... 8
Complete 8 credits of the same Foreign Language ..... 8

## Graduation Requirements

1. Completion of a minimum of 61 semester credits.
2. Overall grade point average of 2.0 (C) or above with no grade lower than a C- in all Art and Design courses.
3. Residency hours-- minimum of 20 credit hours through course attendance at UVU.
4. Completion of GE and specified departmental requirements.
5. Portfolio Submission.
6. For the AA degree, completion of 8 credit hours of course work from one language

## Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/ or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in Wolverine Track (http:// www.uvu.edu/wolverinetrack/).

## First Year

| Semester 1 |  | Credit Hours |
| :---: | :---: | :---: |
| ENGL 1010 or ENGH 1005 | Introduction to Academic Writing CC or Literacies and Composition Across Contexts CC | 3 |
| MAT 1030 or MAT 1035 | Quantitative Reasoning QL or Quantitative Reasoning with Integrated Algebra QL | 3 |
| American Institutions Distribution |  | 3 |
| ART 1120 | 2D Design | 3 |
| Art Elective |  | 3 |
|  | Credit Hours | 15 |
| Semester 2 |  |  |
| ENGL 2010 | Intermediate Academic Writing CC | 3 |
| Social/Behavioral Science Distribution |  | 3 |
| Physical Science Distribution |  | 3 |
| Art Elective |  | 3 |
| ART 1130 | 3D Design | 3 |
|  | Credit Hours | 15 |
| Second Year |  |  |
| Semester 3 |  |  |
| Biology Distribution |  | 3 |
| PHIL 2050 | Ethics and Values IH | 3 |
| ARTH 2710 | Prehistoric Through Gothic Art History FF | 3 |
| Art Elective |  | 3 |
| Foreign Language |  | 4 |
|  | Credit Hours | 16 |
| Semester 4 |  |  |
| Humanities Distribution |  | 3 |
| Additional Biology or Physical Science Distribution |  | 3 |
| HLTH 1100 or EXSC 1097 | Personal Health and Wellness TE or Fitness for Life TE | 2 |
| ARTH 2720 | Renaissance Through Contemporary Art History FF | 3 |
| Foreign Language |  | 4 |
|  | Credit Hours | 15 |
|  | Total Credit Hours | 61 |

## Program Learning Outcomes

1. VISUAL LITERACY: Demonstrate with competency the creation of compositions that successfully use the elements of art and principles of design.
2. PROFESSIONAL EXCELLENCE: Demonstrate with competency the ability to execute a professional-level body of work (in at least one form of media) in a way that reflects a professional level of aptitude and knowledge of technical and artistic skill sets.
3. CREATIVE DIVERSITY: Demonstrate with competency the ability to include individual expression/voice in a given body of work or to communicate unique ideas.
