## Art and Design, B.A.

Students who elect to earn a bachelor of arts or associate of arts degree are required to complete a foreign language requirement, while those who earn a bachelor of science or associate of science degree have the option to take more electives. All of these degrees allow students to explore a few areas within the department and gain a more well-rounded education in the visual arts.

## Matriculation Requirements

Portfolio review or completion of A.A., A.S. or A.A.S. degree in Art \& Design.

## Program Requirements

| Code | Title | Credit Hours |
| :---: | :---: | :---: |
| Total Credit Hours |  | 120 |
| General Education Requirements |  | 36 |
|  |  | Credits |
| ENGL 1010 | Introduction to Academic Writing CC | 3 |
| or ENGH 1005 | Literacies and Composition Across Contexts CC |  |
| ENGL 2010 | Intermediate Academic Writing CC | 3 |
| Complete one of the following: |  | 3 |
| MAT 1030 | Quantitative Reasoning QL (3) |  |
| MAT 1035 | Quantitative Reasoning with Integrated Algebra QL (undefined) |  |
| STAT 1040 | Introduction to Statistics QL (3) |  |
| STAT 1045 | Introduction to Statistics with Algebra QL (5) |  |
| MATH 1050 | College Algebra QL (4) |  |
| MATH 1055 | College Algebra with Preliminaries QL (5) |  |
| MATH 1090 | College Algebra for Business QL (3) |  |
| Complete one of the following: |  | 3 |
| HIST 2700 <br> \& HIST 2710 | US History to 1877 AS and US History since 1877 AS (6) |  |
| HIST 1700 | American Civilization AS (3) |  |
| HIST 1740 | US Economic History AS (3) |  |
| POLS 1000 | American Heritage AS (3) |  |
| POLS 1100 | American National Government AS (3) |  |
| Complete the following: |  |  |
| PHIL 2050 | Ethics and Values IH | 3 |
| HLTH 1100 | Personal Health and Wellness TE | 2 |
| or EXSC 1097 | Fitness for Life TE |  |
| Distribution Courses: |  |  |
| Biology |  | 3 |
| Physical Science |  | 3 |
| Additional Biology or Physical Science |  | 3 |
| Humanities Distribution (fulfilled with Foreign Language 2020G/2020) |  | 4 |
| ARTH 2710 | Prehistoric Through Gothic Art History FF | 3 |
| Social/Behavioral Science |  | 3 |
| Discipline Core Requirements |  | 47 |
|  |  | Credits |
| ART 1120 | 2D Design | 3 |
| ART 1130 | 3D Design | 3 |
| ART 200R | Art and Design Lecture Series | 2 |
| ARTH 2720 | Renaissance Through Contemporary Art History FF | 3 |
| Complete 9 credits from the following list (please note: when selecting electives be mindful of prerequisite requirements for advanced courses): |  | 9 |
| ART 1110 | Drawing I (3) |  |
| ART 1210 | Observational Drawing (3) |  |


| ART 1350 | Ceramics I FF (3) |  |
| :---: | :---: | :---: |
| ART 1400 | Graphic Computer Applications (3) |  |
| ART 1420 | Graphic Design I (3) |  |
| ART 1650 | Watercolor FF (3) |  |
| ART 1750 | Intro to Digital Imaging (3) |  |
| Complete 3 of the 4 following classes: |  | 3 |
| ART 4820 | Professional Practices for the Visual Arts I WE (1) |  |
| ART 4830 | Professional Practices for the Visual Arts II WE (1) |  |
| ART 4840 | Professional Presentation for the Visual Arts WE (1) |  |
| ART 4850 | Professional Writing for the Visual Arts WE (1) |  |
| Complete 24 credits from any ART/ARTH courses not already taken (students must have 40 upper division credit hours to graduate, see Graduation Requirement 1). |  | 24 |
| Elective Requirements |  | 37 |
|  |  | Credits |
| One Foreign Language |  | 12 |
| Complete any courses 1000 level or higher (students must have 40 upper division credit hours to graduate, see Graduation Requirement 1) |  | 25 |

## Graduation Requirements

1. Completion of a minimum of 120 semester credits.
2. Overall grade point average of 2.0 (C) or above with no grade lower than a C- in all Art and Design courses.
3. Residency hours- minimum of 30 credit hours through course attendance at UVU, with at least 10 hours in the last 45 hours.
4. Completion of GE and specified departmental requirements.
5. Portfolio Submission.
6. Successful completion of at least one Global/Intercultural course.
7. For the BA degree, completion of 16 credit hours of course work from one language to include the 1010, 1020, 2010, and 202G/2020 levels or transferred equivalents.

## Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/ or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in Wolverine Track (http:// www.uvu.edu/wolverinetrack/).

First Year

| Semester 1 |  | Credit Hours |
| :---: | :---: | :---: |
| ENGL 1010 or ENGH 1005 | Introduction to Academic Writing CC or Literacies and Composition Across Contexts CC | 3 |
| Complete one of the following: |  | 3 |
| MAT 1030 | Quantitative Reasoning QL |  |
| MAT 1035 | Quantitative Reasoning with Integrated Algebra QL |  |
| STAT 1040 | Introduction to Statistics QL |  |
| STAT 1045 | Introduction to Statistics with Algebra QL |  |
| MATH 1050 | College Algebra QL |  |
| MATH 1055 | College Algebra with Preliminaries QL |  |
| MATH 1090 | College Algebra for Business QL |  |
| ART 1120 | 2D Design | 3 |
| ART Core Elective ${ }^{3}$ |  | 3 |
| ARTH 2710 | Prehistoric Through Gothic Art History FF | 3 |
|  | Credit Hours | 15 |
| Semester 2 |  |  |
| ENGL 2010 | Intermediate Academic Writing CC | 3 |
| ART Core Elective ${ }^{3}$ |  | 3 |
| ART 1130 | 3D Design | 3 |
| ARTH 2720 | Renaissance Through Contemporary Art History FF | 3 |
| Lower or Upper Division General Elective ${ }^{1}$ |  | 3 |
|  | Credit Hours | 15 |


| Second Year |  |  |
| :---: | :---: | :---: |
| Semester 3 |  |  |
| PHIL 2050 | Ethics and Values IH | 3 |
| ART Core Elective ${ }^{3}$ |  | 3 |
| ART 200R | Art and Design Lecture Series | 1 |
| Lower or Upper Division ART/ARTH ${ }^{1}$ |  | 3 |
| Lower or Upper Division General Elective ${ }^{1}$ |  | 3 |
| Lower or Upper Division General Elective ${ }^{1}$ |  | 1 |
|  | Credit Hours | 14 |
| Semester 4 |  |  |
| American Institutions Distribution |  | 3 |
| Socia//Behavioral Science Distribution |  | 3 |
| ART 200R | Art and Design Lecture Series | 1 |
| Lower or Upper Division ART/ARTH ${ }^{1}$ |  | 1 |
| Lower or Upper Division General Elective ${ }^{1}$ |  | 3 |
| Lower or Upper Division General Elective ${ }^{1}$ |  | 3 |
|  | Credit Hours | 14 |
| Third Year |  |  |
| Semester 5 |  |  |
| HLTH 1100 or EXSC 1097 | Personal Health and Wellness TE or Fitness for Life TE | 2 |
| Biology Distribution |  | 3 |
| Foreign Language 1010 |  | 4 |
| Lower or Upper Division ART/ARTH ${ }^{1}$ |  | 3 |
| Lower or Upper Division General Elective ${ }^{1}$ |  | 3 |
|  | Credit Hours | 15 |
| Semester 6 |  |  |
| Physical Science Distribution |  | 3 |
| Foreign Language 1020 |  | 4 |
| Lower or Upper Division ART/ARTH ${ }^{1}$ |  | 3 |
| ARTH 309G or ARTH 350G | Introduction to Non Western Ancient Art GI <br> or Latin American Art and Architectural History Gl | 3 |
| Lower or Upper Division General Elective ${ }^{1}$ |  | 3 |
|  | Credit Hours | 16 |
| Fourth Year |  |  |
| Semester 7 |  |  |
| Third Science Distribution |  | 3 |
| Foreign Language 2010 |  | 4 |
| Lower or Upper Division ART/ARTH ${ }^{1}$ |  | 3 |
| Lower or Upper Division ART/ARTH ${ }^{1}$ |  | 2 |
| Lower or Upper Division General Elective ${ }^{1}$ |  | 3 |
| Professional ART Course ${ }^{2}$ |  | 1 |
|  | Credit Hours | 16 |
| Semester 8 |  |  |
| Professional ART Course ${ }^{2}$ |  | 2 |
| Humanities Distribution/Foreign Language 2020/202G |  | 4 |
| Lower or Upper Division ART/ARTH ${ }^{1}$ |  | 3 |
| Lower or Upper Division ART/ARTH ${ }^{1}$ |  | 3 |
| Lower or Upper Division General Elective ${ }^{1}$ |  | 3 |
|  | Credit Hours | 15 |
| , | Total Credit Hours | 120 |

1
Students must plan ahead to obtain 40 credits of Upper Division courses (3000 level or higher) for graduation.
2
Professional Courses: ART 4820 Professional Practices for the Visual Arts I WE (fall) or ART 4830 Professional Practices for the Visual Arts II WE (fall) or ART 4840 Professional Presentation for the Visual Arts WE (spring) or ART 4850 Professional Writing for the Visual Arts WE (spring)
3
ART Core Electives: ART 1110 Drawing I or ART 1210 Observational Drawing or ART 1350 Ceramics I FF or ART 1400 Graphic Computer Applications or ART 1420 Graphic Design I or ART 1650 Watercolor FF or ART 1750 Intro to Digital Imaging

## Program Learning Outcomes

1. VISUAL LITERACY: Demonstrate with proficiency the creation of compositions that successfully use the elements of art and principles of design.
2. PROFESSIONAL EXCELLENCE: Demonstrate with proficiency the ability to execute a professional-level body of work (in at least one form of media) in a way that reflects a professional level of aptitude and knowledge of technical and artistic skill sets.
3. CREATIVE DIVERSITY: Demonstrate with proficiency the ability to include individual expression/voice in a given body of work or to communicate and express unique ideas.
