

Art and Design, B.S.

Students who elect to earn a bachelor of arts or associate of arts degree are required to complete a foreign language requirement, while those who earn a bachelor of science or associate of science degree have the option to take more electives. All of these degrees allow students to explore a few areas within the department and gain a more well-rounded education in the visual arts.

Matriculation Requirements

Portfolio review or completion of A.A., A.S. or A.A.S. degree in Art & Design.

Program Requirements

Code	Title	Credit Hours
Total Credit Hours		120
General Education Requirements		35 Credits
ENGL 1010 or ENGL 1005	Introduction to Academic Writing CC Literacies and Composition Across Contexts CC	3
ENGL 2010	Intermediate Academic Writing CC	3
Complete one of the following:		3
MAT 1030	Quantitative Reasoning QL (3)	
MAT 1035	Quantitative Reasoning with Integrated Algebra QL (6)	
STAT 1040	Introduction to Statistics QL (3)	
STAT 1045	Introduction to Statistics with Algebra QL (5)	
MATH 1050	College Algebra QL (4)	
MATH 1055	College Algebra with Preliminaries QL (5)	
MATH 1090	College Algebra for Business QL (3)	
Complete one of the following:		3
HIST 2700 & HIST 2710	US History to 1877 AS and US History since 1877 AS (6)	
HIST 1700	American Civilization AS (3)	
HIST 1740	US Economic History AS (3)	
POLS 1000	American Heritage AS (3)	
POLS 1100	American National Government AS (3)	
Complete the following:		
PHIL 2050	Ethics and Values IH	3
HLTH 1100 or EXSC 1097	Personal Health and Wellness TE Fitness for Life TE	2
Distribution Courses:		
Biology		3
Physical Science		3
Additional Biology or Physical Science		3
Humanities Distribution		3
ARTH 2710	Prehistoric Through Gothic Art History FF	3
Social/Behavioral Science		3
Discipline Core Requirements		47 Credits
ART 1120	2D Design	3
ART 1130	3D Design	3
ART 200R	Art and Design Lecture Series (1)	2
ARTH 2720	Renaissance Through Contemporary Art History FF	3
Complete 9 credits from the following list (please note: when selecting electives be mindful of prerequisite requirements for advanced courses):		9
ART 1110	Drawing I (3)	
ART 1210	Observational Drawing (3)	

ART 1350	Ceramics I FF (3)	
ART 1400	Graphic Computer Applications (3)	
ART 1420	Graphic Design I (3)	
ART 1650	Watercolor FF (3)	
ART 1750	Intro to Digital Imaging (3)	
Complete 3 of the 4 following courses:		3
ART 4820	Professional Practices for the Visual Arts I WE (1)	
ART 4830	Professional Practices for the Visual Arts II WE (1)	
ART 4840	Professional Presentation for the Visual Arts WE (1)	
ART 4850	Professional Writing for the Visual Arts WE (1)	
Complete 24 credits from any ART/ARTH courses not already taken (see Graduation Requirement 1).		24
Elective Requirements		38
		Credits
Complete any courses 1000 level or higher (students must have 40 upper division credit hours to graduate, see Graduation Requirement 1).		38

Graduation Requirements

1. Completion of a minimum of 120 semester credits, with a minimum of 40 of upper division credits.
2. Overall grade point average of 2.0 (C) or above with no grade lower than a C- in all Art & Design courses.
3. Residency hours- minimum of 30 credit hours through course attendance at UVU, with at least 10 hours earned in the last 45 hours.
4. Completion of GE and specified departmental requirements.
5. Portfolio Submission.
6. Successful completion of at least one Global/Intercultural course.

Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in Wolverine Track (<http://www.uvu.edu/wolverinetrack/>).

First Year

Semester 1		Credit Hours
ENGL 1010 or ENGH 1005	Introduction to Academic Writing CC or Literacies and Composition Across Contexts CC	3
Complete one of the following:		3
MAT 1030	Quantitative Reasoning QL	
MAT 1035	Quantitative Reasoning with Integrated Algebra QL	
STAT 1040	Introduction to Statistics QL	
STAT 1045	Introduction to Statistics with Algebra QL	
MATH 1050	College Algebra QL	
MATH 1055	College Algebra with Preliminaries QL	
MATH 1090	College Algebra for Business QL	
ART 1120	2D Design	3
ART 1400	Graphic Computer Applications	3
Lower or Upper division General Elective		3
	Credit Hours	15

Semester 2

ENGL 2010	Intermediate Academic Writing CC	3
ART 1110	Drawing I	3
ART 1130	3D Design	3
ARTH 2710	Prehistoric Through Gothic Art History FF	3
Lower or Upper division General Elective		3
	Credit Hours	15

Second Year

Semester 3		
PHIL 205G	Ethics and Values IH GI	3
ART Core Electives		3
ARTH 2720	Renaissance Through Contemporary Art History FF	3
ART/ARTH Electives		3

Gen Ed Distribution		3
Credit Hours		15
Semester 4		
Gen Ed		3
HLTH 1100 or EXSC 1097	Personal Health and Wellness TE or Fitness for Life TE	2
ART 200R	Art and Design Lecture Series	1
ART/ARTH Electives		6
Lower or Upper division General Elective		3
Credit Hours		15
Third Year		
Semester 5		
Gen Ed Distribution		3
ART/ARTH Electives		9
ART 200R	Art and Design Lecture Series	1
Lower or Upper division General Elective		3
Credit Hours		16
Semester 6		
Gen Ed Distribution		3
ART/ARTH Electives		6
Lower or Upper division General Elective		3
Lower or Upper division General Elective		3
Credit Hours		15
Fourth Year		
Semester 7		
Gen Ed Distribution		3
Lower or Upper division General Elective		3
Lower or Upper division General Elective		3
Lower or Upper division General Elective		3
Lower or Upper division General Elective		3
Credit Hours		15
Semester 8		
Gen Ed Distribution		3
ART 4890	Senior Seminar	3
Lower or Upper division General Elective		3
Lower or Upper division General Elective		3
Lower or Upper division General Elective		2
Credit Hours		14
Total Credit Hours		120

Program Learning Outcomes

1. VISUAL LITERACY: Demonstrate with proficiency the creation of compositions that successfully use the elements of art and principles of design.
2. PROFESSIONAL EXCELLENCE: Demonstrate with proficiency the ability to execute a professional-level body of work (in at least one form of media) in a way that reflects a professional level of aptitude and knowledge of technical and artistic skill sets.
3. CREATIVE DIVERSITY: Demonstrate with proficiency the ability to include individual expression/voice in a given body of work or to communicate and express unique ideas.