

# Theatre (THEA)

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To register for courses and see a real-time listing of classes and sections offered, view the add/drop system (<https://userve.uvu.edu/StudentRegistrationSsb/ssb/term/termSelection/?mode=search>).

## **THEA 1013. Introduction to Theatre FF WE. (3 Credits)**

Examines theatre analysis, history, dramatic structure, outstanding dramatic literature, and the various roles in theatre production including the playwright, producer, director, the design team, production staff, house staff, run crew, and publicity. Utilizes lecture, film review, play reading, and live theatre attendance.

## **THEA 1023. Introduction to Film FF. (3 Credits)**

Designed to develop the analytical skills necessary for understanding the motion picture - not only as an art form, but as a tool for the statement of ideas. Explores the visual and aural elements employed by movie-makers to influence audiences. Studies context--the historical, social, political, cultural, and artistic situation which produced the film and how it reflects ourselves and our society. Combines lecture, screening, and demonstration with critical discussions of assigned readings and films. Requires a weekly lab.

## **THEA 1033. Acting I FF. (3 Credits)**

For theatre arts majors and anyone interested in developing acting skills. Covers basic acting terminologies and definitions, techniques of movement, voice, and script analysis with a strong emphasis on performance ethics.

## **THEA 1113. Voice and Speech I. (3 Credits)**

Provides student actors with tools for increasing vocal ease and expressivity, with an emphasis on cultivating free and spontaneous breath impulse. Introduces the range of human speech sounds experientially, as a prelude to detailed phonetics and accent work. Provides a framework for developing a personal practice of voice and speech outside the classroom and applying learning through in-class performance. Please note, this is a course in acting, not public speaking.

## **THEA 1131. Movement Principles. (2 Credits)**

Prerequisite(s): BFA Theatre Arts Matriculation (Acting emphasis) or Instructor Approval

Introduces student actors to principles and practices of physical training, including experiential anatomy, physical conditioning, creative movement, yoga, Alexander technique, contact improvisation, or tumbling and acrobatics. Includes work on physical devising as a core element of creative storytelling.

## **THEA 1223. Makeup I. (3 Credits)**

Introduction to character makeup application for stage and screen with emphasis on corrective, age, and period with some stylized applications. Studies include the development of physical characterization for scripted characters.

Course fee of \$23 for materials applies.

## **THEA 1513. Stagecraft I. (2 Credits)**

Pre- or Corequisite(s): THEA 1514

Surveys all elements of theatre and film production including sets, lighting, sound, properties, and costumes. Offers experience in the construction, painting, dressing, and striking of sets and props; the hanging, focusing and gelling of lighting instruments; the preparation of sound effects; and the operation of sound and lighting control equipment. Utilizes lecture, demonstration, films, and observation of working production facilities and personnel. Course fee of \$30 for equipment applies.

## **THEA 1514. Stagecraft I Lab. (1 Credit)**

Pre- or Corequisite(s): THEA 1513

Laboratory component to THEA 1513. Provides experience in the construction, painting, and dressing of sets for current academic productions. Includes work with School of Arts Staff in the Scene Shop to develop basic set construction skills.

## **THEA 159R. Production Practicum for Stage and Screen I. (1 Credit)**

Provides the opportunity for students to earn college credit for supervised backstage crew positions on departmental productions. Includes assignments to wardrobe, deck crews, board operations, props and any additional positions a specific production might require. Requires participation for the entire technical rehearsal and production run to receive credit. May be repeated for a maximum of 2 credits toward graduation.

## **THEA 1713. Script and Text Analysis I. (3 Credits)**

Introduces students to the analysis of story-based texts across a range of media. Focuses on the application of narrative and semiotic theory to dramatic literature from various periods in theatre history. Involves lecture, discussion, script and text analysis, film viewing, and live production attendance.

## **THEA 184R. Singing Technique for Actors I-BA. (1 Credit)**

Prerequisite(s): Theatre Major

Offers private vocal instruction for BA Theatre Arts majors to develop skills and techniques for performance in musical theatre. Requires substantial individual weekly practice. May be repeated for a maximum of 3 credits toward graduation.

Course lab fee of \$390 applies.

## **THEA 2033. Acting II. (3 Credits)**

Prerequisite(s): THEA 1033; THEA 1113 recommended.

Designed to build upon the techniques learned in THEA 1033. Emphasizes character development and application in creating a role through intense scene study of scripts in both stage and screen.

**THEA 2100. Teaching Theatre For Children FF. (3 Credits)**

Introduces concepts and techniques to teach theatre to children in the community, schools or home consistent with state and national standards. Identifies methods to use drama to teach other subjects. Introduces concepts, theories and techniques in creative drama. Assists students to become independent, creative, and productive learners as they acquire the knowledge, skills, and experience to teach drama and theatre to children ages 5-12.

**THEA 2127. Voiceover Acting. (3 Credits)**

Prerequisite(s): THEA 1033; THEA 1113

Introduces students to voiceover techniques and the voiceover industry. Focuses on different types of voiceover work, including commercial/industrial copy, book narration and animation/video game work. Includes development of resume and demo reel.

**THEA 2131. Movement for the Actor I. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts or BA Theatre Arts

Helps actors for both stage and screen develop the physical awareness and self discipline critical to effective performance of period style, staged combat, and the musical. Emphasizes balance, strength, postural correction, energy drives, motivation, and basic movement vocabulary.

**THEA 2156. Group Voice for Theatre. (3 Credits)**

Prerequisite(s): Theatre major in BFA Theatre Arts or BA Theatre Arts

Provides group instruction for actors to develop technical skill and understanding of the singing voice. Requires a minimum of 2 hours of practice each week.

**THEA 2203. Costume Construction I. (3 Credits)**

Pre- or Corequisite(s): THEA 1513, THEA 1514, and THEA 2204

Provides a beginning overview of the vocabulary and basic sewing methods of theatrical costuming. Familiarizes students with sewing machine and serger operation, basic sewing techniques, fabrics, simple patterning, and skills of costume construction.

Course fee of \$24 for equipment applies.

**THEA 2204. Costume Construction I Lab. (1 Credit)**

Pre- or Corequisite(s): THEA 1513, THEA 1514, and THEA 2203

Laboratory component to THEA 2203. Provides hands-on application of techniques taught in THEA 2203, including sewing of theatrical costumes, simple patterning, and other costume construction tasks.

**THEA 2211. Theatre for Children and Youth. (3 Credits)**

Introduces the philosophy and practices of theatre for children and youth, including its range of uses in the classroom, on the stage, in the community, corporate world and beyond. Focuses on storytelling, puppetry, and dramatic texts for children and youth. Requires play attendance.

**THEA 222R. Theatre for Young Audiences Tour. (3 Credits)**

Prerequisite(s): Department Approval by Audition

Provides students with opportunities to perform in touring theatre productions for elementary and secondary audiences in school settings. Includes training in professional and amateur practices in performing, directing, designing, constructing, and managing touring shows for children and youth. May be repeated for a maximum of 9 credits toward graduation.

**THEA 2311. Film History I FF. (3 Credits)**

Cross-listed with: CINE 2311

Explores the development of the feature film, both in America and abroad from 1895 to 1945. Covers the evolution of motion pictures from conception as an entertainment novelty (c. 1895) to the mass-audience, commercial art form of the 1940's. Examines film as a serious historical study of a form of mass communication, which has had ethical, social, and political consequences on society. Includes lecture, screenings, and demonstrations with critical discussions of assigned readings and films.

**THEA 2312. Film History II. (3 Credits)**

Cross-listed with: CINE 2312

Explores the development of the feature film, both in America and abroad from 1940 to the Present. Emphasizes the continuing evolution of motion pictures from the height of the Studio System 1930s through to its status as one "form" of digital entertainment in 2010. Examines film as a serious historical study of a form of mass communication, which has had ethical, social, and political consequences on society. Includes lecture, screenings, and demonstrations with critical discussions of assigned readings and films. (Note: Some films screened may be considered controversial and carry an "R" rating.)

**THEA 234R. Special Topics in Cinema Studies. (3 Credits)**

Cross-listed with: CINE 234R

Prerequisite(s): THEA 1023

Focuses upon a particular genre, director, or film movement for the benefit of theater students seeking a film emphasis and MCT and English students seeking added depth in their fields of study. Topic varies by semester. May be repeated for 3 credits toward graduation, more for interest.

**THEA 2513. Introduction to Design for Stage and Screen. (3 Credits)**

Prerequisite(s): THEA 1513 and THEA 1514

Pre- or Corequisite(s): THEA 2514

Studies the design process associated with costumes, scenery, and lighting. Uses research, conceptual renderings, models, and drafting. Introduces perspective drawing, figure drawing, three dimensional model building, and standard drafting practices.

Lab access fee of \$25 applies.

Software fee of \$25 applies.

**THEA 2514. Introduction to Design for Stage and Screen Lab. (1 Credit)**

Prerequisite(s): THEA 1513

Pre- or Corequisite(s): THEA 2513

Laboratory course to accompany THEA 2513. Offers experience in the construction, dyeing, and organizing of costumes. Involves collaboration with the School of Arts Staff on current UVU productions.

**THEA 2515. Rendering for Theatre. (3 Credits)**

Prerequisite(s): ART 1020 recommended

Trains theatrical design students in the advanced drawing and painting skills necessary to create detailed renderings of costumes and scenery that effectively communicate visual ideas for stage design concepts.

**THEA 2517. Visual Concepts in Theatre. (3 Credits)**

Prerequisite(s): THEA 2513

Introduces students to the translation of scripts into visual imagery for the stage. Focuses on the processes of conception, development, and implementation of design components to the point of actual presentation.

Lab access fee of \$25 applies.

Software fee of \$25 applies.

**THEA 2531. Introduction to Lighting and Sound. (3 Credits)**

Exposes students to foundational technologies and system designs in lighting and sound for live performance. Provides opportunities for hands-on experience working on realized productions within the theatre department, rounding out their educational experience.

Lab access fee of \$25 applies.

Software fee of \$25 applies.

**THEA 254G. Costume History G. (3 Credits)**

Studies costume history from ancient to modern times. Focuses on the political, social, economic and aesthetic concerns of each period. Includes study of the impact of other cultures on Western costume design.

**THEA 2574. Drafting for Theatre Design. (3 Credits)**

Introduces and trains technical theatre students in the processes of drafting for theatrical design. Focuses on attaining a basic proficiency in using the most recent computer-aided drafting software.

Lab access fee of \$25 applies.

Software fee of \$25 applies.

**THEA 257R. Assistant Practical Design. (1 Credit)**

Involves working closely with a designer on main stage productions in scenic, lighting, costume, makeup, sound, projections, technical direction, or dramaturgy to develop, research, design, and implement designs. Requires application and approval by appropriate theater faculty. May be repeated for a maximum of 2 credits toward graduation.

**THEA 259R. Production Practicum for Stage and Screen II. (1 Credit)**

Prerequisite(s): THEA 1513

Provides the opportunity for students to earn college credit for supervised projects in production for the period up to dress rehearsal and during strike. Involves the development of a contract between the student and the assigned instructor. May be repeated for a maximum of 2 credits toward graduation.

**THEA 271R. BFA Cohort Seminar. (1 Credit)**

Prepares BFA students for integration into the program through theatrical projects that encourage ensemble collaboration and cooperation with cohorts. Teaches critical unifying skills for future professional endeavors. May be repeated for a maximum of 8 credits toward graduation.

**THEA 272R. BA Seminar. (1 Credit)**

Explores vocational and avocational applications for theatre training. Includes critical analysis of current productions in the department and beyond with faculty and production team members. Allows students and theatre artists to share insights with one another from their various specialties and perspectives. May be repeated for a maximum of 3 credits toward graduation.

**THEA 2741. Scriptwriting for Stage. (3 Credits)**

Introduces students to storytelling for the stage. Focuses on writing short scripts using classic play structure. Emphasizes the structuring of stories, creating engaging characters, and communicating ideas in the process of developing an individual voice. Extensive writing required.

**THEA 2742. Scriptwriting for the Screen WE. (3 Credits)**

Introduces students to writing for both film and television. Focuses on writing short, 10-minute film scripts using classic film structure. Includes lectures, readings, viewings, and extensive writing assignments to help students develop their individual voice, observe the world, find story material, create engaging characters, structure stories, and communicate ideas.

**THEA 281R. Theatre Internship. (1-6 Credits)**

Prerequisite(s): Departmental Approval

Provides a transition from school to professional life where learned theory is applied to actual practice through meaningful on-the-job experience. May be repeated for a maximum of 4 credits toward graduation. May be graded credit/no credit.

**THEA 284R. Singing Technique for Actors I - BFA. (1 Credit)**

Prerequisite(s): THEA 2156 and acceptance into the BFA in Theatre Arts

Offers private vocal instruction for theatre majors to develop skills and techniques for performance in musical theatre. Requires substantial individual practice each week and bi-monthly master class participation. May be repeated for a maximum of 3 credits toward graduation.

Course lab fee of \$500 for private lessons applies.

**THEA 290R. Independent Study. (1-5 Credits)**

For students with individual projects. Credits given for acceptable projects in playwriting, direction, acting, design or other supervised performance, labor, or research in theatre or film. Proposals must be submitted and approved by the department or instructor prior to enrollment. May be repeated for a maximum of 3 credits toward graduation.

**THEA 3033. Acting III. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts or BA Theatre Arts; THEA 2033; University Advanced Standing

Trains advanced students in the use of contemporary methods, theories, and practices in creation of roles. Focuses on material written and produced in late 20th and early 21st century theatre.

**THEA 3110. Non Fiction Cinema History. (3 Credits)**

Prerequisite(s): THEA 1023 and University Advanced Standing

Surveys the history of non-fiction/documentary film from 1896 to the present. Includes study of early pioneers from Flaherty's NANOOK OF THE NORTH to the current trend of reality television and the popular documentaries of Michael Moore.

**THEA 3113. Acting for Film. (3 Credits)**

Prerequisite(s): THEA 2033 or DGM 2110 and University Advanced Standing

Introduces the specialized techniques of performance, audition, and agent/actor relationships as they apply to the film and television industries.

**THEA 3115. Improvisation I - BFA. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts; THEA 2033; THEA 2131; University Advanced Standing

Introduces acting students to the use of improvisational techniques. Includes advanced training in the application of objectives, tactics, relationships, and movement in the creation of improvised scenes.

**THEA 3116. Auditioning - BA. (3 Credits)**

Prerequisite(s): Theatre Major in BA Theatre Arts; THEA 1033; University Advanced Standing

Prepares BA students with the specific skills to successfully audition for stage roles at the amateur level. Includes instruction on playing objectives, defining relationships, making emotional connections, and physicalizing action. Focuses on mental and psychological preparation for the audition situation.

**THEA 3117. Auditioning I. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts or BA Theatre Arts; THEA 2033; University Advanced Standing

Prepares students with the specific skills to successfully audition for stage and screen roles. Includes work on objectives, relationships, emotional connection, and honest physicality.

**THEA 311R. Improvisation II-Performance Team-BFA. (2 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts; THEA 3115; University Advanced Standing

Develops acting skills through improvisational performance. Involves training in short and long form improv incorporating skills of story and song structure. Emphasizes application of objectives, tactics, relationships, honest response and communication, and sensory work. May be repeated for a maximum of 4 credits toward graduation.

**THEA 3122. Voice and Speech II-BFA. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts; THEA 1113; THEA 2131; University Advanced Standing

Continues the work of first-semester Voice and Speech. Strengthens the actor's use of voice, including resonance, range, and vocal variety. Introduces detailed phonetics using the International Phonetic Alphabet and identifies markers of formal versus informal speech. Emphasizes text work, including imaging and operative language. Please note, this is a course in acting, not public speaking.

**THEA 3123. Acting in Accent - BFA. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts and THEA 3122 OR department approval by audition; University Advanced Standing

Introduces methods for the actor to research, prepare, and perform any accent with authenticity. Includes exploration of the articulatory setting, pronunciation, and prosody of an accent, using primary research sources.

**THEA 3124. Voice and Speech III - BFA. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts; THEA 3122; University Advanced Standing

Introduces advanced topics in voice and speech including creating character voices, voice use in heightened emotional states and violence, and/or beginning and narration.

**THEA 3131. Movement for the Actor II-BFA. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts; THEA 1033; THEA 2131; University Advanced Standing  
Trains advanced movement students in somatic techniques such as Yoga, Tai Chi, Feldenkrais, Alexander Technique, and Laban.

**THEA 3133. Stage Combat. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts or BA Theatre Arts; University Advanced Standing  
Teaches basic principles of stage combat/choreography and safety practices.  
Course fee of \$25 applies.

**THEA 314G. Global Cinema History GI. (3 Credits)**

Cross-listed with: COMM 314G, ENGL 314G  
Prerequisite(s): (ENGL 2150 or THEA 1023) and University Advanced Standing  
Studies the evolution of global film styles, movements, stars, and genres with a focus on international cinema chronologies outside the United States.  
Some films screened may be considered controversial and carry an "R" rating.

**THEA 3151. Acting for Musical Theatre I. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts or BA Theatre Arts; THEA 2033; THEA 2156; University Advanced Standing  
Introduces techniques of acting, singing, and dancing for the musical, as well as looking at the history and trends of the musical. Incorporates the art of transitioning between dialogue and song.

**THEA 3152. Acting for Musical Theatre II - BFA. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts; THEA 3151; University Advanced Standing  
Further develops and refines the performer's abilities as a singer, dancer, and actor. Links trends in musical theatre with past and present artistic choices. Explores design aspects of musical theatre and thematic integration of acting, singing, and dancing. Includes lecture, discussion, film, rehearsal, and performance.

**THEA 3154. Dance for Musical Theatre I. (3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts or BA Theatre Arts; THEA 2033; University Advanced Standing  
Focuses on the academic and practical study of the history and development of Musical Theatre Dance as an art form from the late 19th century to present. Melds tap, ballet, jazz, ballroom, and ethnic dance into practical character and story based movement while exploring historic context, landmark choreographers and productions.

**THEA 3155. Dance for Musical Theatre II - BFA. (3 Credits)**

Prerequisite(s): Theatre Majors in BFA Theatre Arts; THEA 3154; University Advanced Standing  
Continues the study of musical theatre choreography. Emphasizes practical application involving a blending of various styles of dance into the creation of practical character and story-based movement.

**THEA 315R. Musical Theatre Practicum. (2 Credits)**

Prerequisite(s): Audition, University Advanced Standing  
Provides opportunities for musical theater students to perform leading roles in shortened versions of multiple musicals, and collaborate in the full process of producing a musical. May be repeated for a maximum of 6 credits toward graduation.  
Course fee of \$30 for materials, specialized clothing applies.

**THEA 319R. Performance Practicum for Stage and Screen. (1 Credit)**

Prerequisite(s): Audition, THEA 159R or Instructor Approval, and University Advanced Standing  
Provides opportunity for earning college credit for supervised performance and production assignments in UVU theatre productions from dress rehearsal through closing performance (excluding strike). Allows students to apply learned skills to productions that are currently in performance. Requires project approval from instructor or Department Chair. May be repeated for a maximum of 4 credits toward graduation.

**THEA 3211. Applied Theatre. (3 Credits)**

Prerequisite(s): University Advanced Standing  
Provides training and experience in Applied Theatre with adult, youth, and child participants in educational and community settings. Includes using Theatre of the Oppressed techniques (as formulated by Augusto Boal), devising original theatre pieces, and creating theatre-in-education programs that address social and community needs and issues.

**THEA 3223. Makeup II. (3 Credits)**

Prerequisite(s): THEA 1223; Instructor Approval; and University Advanced Standing  
Teaches advanced techniques in makeup design and application, character analysis, and three-dimensional masks. Includes hair applications, prosthetic appliances, airbrush techniques, and variety characterizations.  
Course fee of \$120 for materials applies.

**THEA 3231. Creative Drama. (3 Credits)**

Prerequisite(s): THEA 2211, THEA 2100, or Instructor Approval; University Advanced Standing  
Examines how creative drama can be applied to other academic subjects, address social issues, and promote social change. Involves study of the works and creative processes of major theater practitioners.

**THEA 3241. Storytelling. (3 Credits)**

Prerequisite(s): University Advanced Standing

Introduces techniques associated with effective storytelling practice. Focuses on the use of storytelling as a means of interpreting, generating and preserving stories as an entertaining and empowering tool. Includes performance.

**THEA 3251. Puppetry. (3 Credits)**

Prerequisite(s): University Advanced Standing

Introduces techniques for constructing and performing with various puppets. Emphasizes performance for child, adolescent, and adult audiences.

**THEA 3511. Stagecraft II. (3 Credits)**

Prerequisite(s): THEA 1513 and University Advanced Standing

Develops intermediate skills in the various stage crafts including carpentry, property construction, lighting and sound for theatre and film. Includes further education in drafting; set and lighting principles; professional, management and safety practices. Students fulfill assigned responsibilities for UVU theatrical productions.

Course Lab fee of \$40 for equipment applies.

**THEA 3514. Period Styles for Theatre Design. (3 Credits)**

Prerequisite(s): THEA 2513 and University Advanced Standing

Introduces historical styles of architecture, painting, and dress that influence theatrical design.

Lab access fee of \$25 applies.

**THEA 3516. Art Direction for Film. (3 Credits)**

Prerequisite(s): THEA 3514 and University Advanced Standing

Focuses on the basics of production design and art direction, the importance of costumes, props, locations selection, special effects, and set decoration in the visual presentation of a cinematic story.

**THEA 3521. Sound Design I. (3 Credits)**

Prerequisite(s): THEA 2513 and University Advanced Standing

Introduces students to the physics of sound. Focuses on the production of audio content, and the design and engineering of playback systems.

Facilitates collaboration with other members of a theatrical design team. Requires 25 hours of technical sound support for UVU theatrical productions.

Lab access fee of \$25 applies.

Software fee of \$25 applies.

**THEA 3531. Lighting Design I. (3 Credits)**

Prerequisite(s): THEA 2513 and University Advanced Standing

Focuses on the designing and practical application of theatrical lighting and sound. Includes laboratory work on UVU theatre productions.

Lab access fee of \$25 applies.

Software fee of \$25 applies.

**THEA 3535. Lighting Design I Lab. (1 Credit)**

Prerequisite(s): THEA 2513 and University Advanced Standing

Corequisite(s): THEA 3531

Laboratory component to THEA 3531. Allows students to implement theatrical lighting and sound design plans. Includes laboratory work on UVU theatre productions.

**THEA 3541. Costume Design I. (3 Credits)**

Prerequisite(s): THEA 2513 and University Advanced Standing

Introduces theories and fundamentals of costume design with practical application through research and rendering. Provides an overview of costume history and period research. Emphasizes conceptual ideas based in script and director's concept.

Course lab fee of \$19 applies.

**THEA 3542. Costume Construction II. (3 Credits)**

Prerequisite(s): THEA 2203 and University Advanced Standing

Provides more experience with sewing machine operations and advanced sewing techniques. Includes textile selection and construction skills. Focuses on specialized pattern drafting and draping.

Course fee of \$25 for materials, equipment applies.

**THEA 3545. Costume Design I Lab. (1 Credit)**

Prerequisite(s): THEA 2513 and University Advanced Standing

Corequisite(s): THEA 3541

Laboratory course to accompany THEA 3541. Provides opportunities for practical application of design fundamentals in creation of costumes for various genres and historical periods.

**THEA 3561. Stage Management I. (3 Credits)**

Prerequisite(s): THEA 1513 and University Advanced Standing

Introduces students to the basic processes of creating and managing a theatre production organization. Includes introductory structural organization, collaboration, strategic planning, accounting, and marketing concepts, procedures, and simulation exercises. Prepares students for upper division courses in theatre management.

**THEA 3565. Technical Direction for the Stage. (3 Credits)**

Prerequisite(s): THEA 2574 and University Advanced Standing

Explains the role of the Technical Director in the realization of a theatre production from page to stage. Offers training and hands-on experience in the collaborative production process as seen through the work of the Technical Director. Includes training in industry-standard software and tools.

Lab access fee of \$25 applies.

Software fee of \$25 applies.

**THEA 3571. Scenic Design I. (3 Credits)**

Prerequisite(s): THEA 2513 and University Advanced Standing

Focuses on the application of advanced principles of scenic design for sets and properties. Involves completion of project designs featuring elevation drawing and drafting, rendering, and model building. Emphasizes development of conceptual ideas based on script and director's concept. Student designers for UVU productions may be selected from this class.

Lab access fee of \$25 applies.

Software fee of \$25 applies.

**THEA 3573. Scenic Painting. (3 Credits)**

Prerequisite(s): THEA 2513 and University Advanced Standing

Introduces basic approaches to painting theatrical scenery. Covers traditional scene painting techniques and the tools and paints which support those techniques.

Course lab fee of \$42 applies.

**THEA 3575. Scenic Design I Lab. (1 Credit)**

Prerequisite(s): THEA 2513 and University Advanced Standing

Corequisite(s): THEA 3571

Provides the laboratory component to THEA 3571 in which students may acquire skills in creation and presentation of scale models used in the development of scenic design for theatrical productions. Includes layout, model making techniques, model finishes, and presentation.

**THEA 359R. Production Practicum for Stage and Screen. (1 Credit)**

Prerequisite(s): THEA 259R and University Advanced Standing

Provides the opportunity for students to earn college credit for supervised backstage crew positions on departmental productions. Includes possible assignments to wardrobe, deck crews, board operations, props, and etc. Requires participation in the entirety of the production, including technical rehearsal and run of the show to receive credit. May be repeated for a maximum of 2 credits toward graduation.

**THEA 3611. Directing Actors for Stage and Screen. (3 Credits)**

Prerequisite(s): (THEA 1033 and THEA 1713) or DGM 2110 and University Advanced Standing

Introduces basic directing techniques utilized in rehearsing and presenting acting scenes for stage and screen performance. Places emphasis on text analysis and effective communication with actors to achieve honest and believable performances in the intimate style of camera acting, as well as the highly physical acting style of the stage. Includes studies in script structure, visualization, movement, pace and rhythm, gesture and rehearsal techniques.

**THEA 3612. Directing Actors for the Stage. (3 Credits)**

Prerequisite(s): THEA 3611; University Advanced Standing

Builds upon concepts covered in Directing Actors for Stage and Screen. Includes class workshops and demonstrations followed by class/instructor critique. Requires completion and presentation of a director's book. Culminates in public presentation of a one-act play.

**THEA 3614. Directing Actors for the Screen. (3 Credits)**

Prerequisite(s): THEA 3611 or DGM 2110 or Instructor Approval; University Advanced Standing

Builds upon concepts covered in Directing Actors for Stage and Screen. Includes class workshops and demonstrations followed by class/instructor critique. Requires completion and presentation of a director's book. Culminates in public presentation of a short film. For Digital Media Majors and Theatre Majors with instructor approval.

**THEA 3625. Development and Fundraising for the Arts. (3 Credits)**

Prerequisite(s): ENGL 2010 and University Advanced Standing

Introduces the development process, cultivating donors, and raising money through donations, sponsorships, and grants to support nonprofit arts organizations.

**THEA 3711. Script and Text Analysis II. (3 Credits)**

Prerequisite(s): THEA 1713 and University Advanced Standing

Builds on the skills taught in Script and Text I. Focuses on theatre structure and thematic dynamics. Discusses plays and their possibilities for performance, then deconstructs the materials and methods with which messages are constructed through performance. Connects these works with the personal practices of theatre artists and to the ways audiences can perceive and interpret performance.

**THEA 3721. Theatre History and Literature I WE. (3 Credits)**

Prerequisite(s): THEA 1013, THEA 1713, ENGL 2010, and University Advanced Standing

Examines the history of the theatre from its earliest origins through the Renaissance. Emphasizes theatre practice in its social, political and economic contexts. Introduces the theory and skills necessary for writing analytically about the theatre.

**THEA 3722. Theatre History and Literature II. (3 Credits)**

Prerequisite(s): THEA 1013, THEA 1713, ENG 2010 and University Advanced Standing

Examines the history of the theatre and its associated literature and artists from the Restoration to the present time. Focuses on historical theatre practice in its social, political and economic contexts. Introduces the theory and skills necessary for writing performance reviews and extended research papers in theatre.

**THEA 3725. Musical Theatre History. (3 Credits)**

Prerequisite(s): THEA 1713 and University Advanced Standing

Explores the evolution of musical theatre from the 1700s through present day, focusing on how politics, cultural trends, and technology have changed the art form.

**THEA 3731. Dramaturgy. (3 Credits)**

Prerequisite(s): THEA 1713

Introduces students to the practice and theory of dramaturgy and literary management. Examines the involvement of "dramaturgs" and "literary officers" in contemporary theatre. Provides opportunities for work on UVU and outside productions.

**THEA 3741. Script Writing II. (3 Credits)**

Prerequisite(s): (THEA 2741 or THEA 2742 or Instructor Approval) and University Advanced Standing

Builds upon skills taught in Scriptwriting for Stage and Screen courses. Explores the thoughts, theories, principles and processes of transforming story materials into viable one-act (i.e. short, 45-60 minute) film scripts. Involves an extensive writing component.

**THEA 374R. New Script Workshop. (3 Credits)**

Prerequisite(s): THEA 1033 or THEA 2741 or THEA 3611; University Advanced Standing

Acts as a reading, performance, discussion and improvisation lab for scriptwriter's creative works. Involves students in the process of polishing, refining, and brainstorming dramatic works. Supports original student scripts with the ultimate goal of production. Integrates the work of writers, directors and actors into a collaborative effort. Includes active class discussions, readings, improvisations, written and oral presentations and critiques, research and completion of a project. May be repeated for a maximum of 6 credits toward graduation.

Course fee of \$15 for materials applies.

**THEA 4114. Film Acting II. (2 Credits)**

Prerequisite(s): THEA 3113, BFA Theatre Arts Matriculation, and University Advanced Standing

Focuses on development of the tools and skills necessary to compete as a professional actor. Involves creation of acting reels, head shots, and resumes. Emphasizes development of networking, professional etiquette and self-promotion skills needed to demonstrate a level of professionalism in the industry. Includes meetings with industry professionals.

**THEA 4115. Acting Styles-BFA. (3 Credits)**

Prerequisite(s): BFA Theatre Arts Matriculation; THEA 2033, University Advanced Standing

Includes advanced preparation for performance of classical texts. Emphasizes voice, speech, movement, and character development. Covers Greek and Roman acting styles, Commedia dell Arte and 17th Century French Neoclassic styles, Shakespearean Tragedy and Comedy, Comedy of Manners, and 19th Century Romanticism and Melodrama. Includes a brief introduction to Modern and Post-modern acting styles.

**THEA 4117. Auditioning and the Business - BFA. (3 Credits)**

Prerequisite(s): BFA Theatre Arts Matriculation, THEA 2033, and University Advanced Standing

Teaches advanced skills and methods involved in the audition process for stage and screen roles. Focuses on developing resumes, interview skills, and preparing a wide range of audition pieces.

**THEA 4119. Senior Showcase and Career Management - BFA. (3 Credits)**

Prerequisite(s): Senior Standing; THEA 4117, BFA Theatre Arts Major, University Advanced Standing

Allows students to collaborate with a director to create a showcase of each student actor's performance for promotional purposes. Teaches key skills in career and personal financial management related to the acting profession.

**THEA 4122. Speaking Shakespeare-BFA. (3 Credits)**

Prerequisite(s): BFA Theatre Arts Major, THEA 3122, and University Advanced Standing

Increases the actor's command of operative language, complex syntax, imagery, figures of sound, and rhythm to fulfill the demands of classical acting. Involves rigorous textual analysis of the verse and prose of Shakespearean texts followed by practice in vocal/physical interpretation and performance.

**THEA 415R. Musical Theatre Workshop - BFA. (2 Credits)**

Prerequisite(s): Theatre Major in BFA Theatre Arts; University Advanced Standing

Pre- or Corequisite(s): THEA 3151; THEA 3154

Prepares Juniors and Seniors for the rigor of a professional career in Musical Theater in terms of performance in acting, dance, music, and the relationship between the craft and the story. May be repeated for a maximum of eight credits toward graduation.

**THEA 416R. Special Topics in Film Studies. (3 Credits)**

Cross-listed with: CINE 416R, ENGL 416R

Prerequisite(s): (ENGL 2150 or CINE 2150 or THEA 1023) and University Advanced Standing

Covers cinema directors, genre, theory, and social change on a rotating basis. Explains course focus, defines terminology involved, then studies evolution and/or specific texts or contexts, and considers theoretical discourse. May be repeated for a maximum of 9 credits toward graduation. Some films screened may carry an "R" rating.



**THEA 419R. Musical Performance Practicum. (1 Credit)**

Prerequisite(s): Requires an audition and approval from instructor or Department Chair. University Advanced Standing.

Provides opportunity for earning college credit for supervised performance and production assignments in UVU musical theatre productions. Allows students to apply learned skills to musical productions that are currently in performance. Requires an audition and approval from instructor or Department Chair. May be repeated for a maximum of 4 credits toward graduation.

**THEA 4200. Theatre and Drama in the Secondary School. (3 Credits)**

Prerequisite(s): EDSC 3000, EDSC 455G, matriculation in to a Secondary Education Program, and University Advanced Standing

For theatre majors interested in teaching theatre arts at the secondary and college levels. Introduces methodologies, strategies, and philosophies of theatre pedagogy based upon current research and practices. Emphasizes lesson plan writing using the Utah State Secondary Theatre Core Curriculum and the National Committee for Standards in the Arts. Integrates theory and practice through lecture, discussion, writing, activities, and classroom teaching experiences in the college and public school settings.

**THEA 451R. Special Topics in Theatre Design and Technology. (1-3 Credits)**

Prerequisite(s): Theatre Major in BFA Theatrical Arts or department approval; University Advanced Standing

Offers in-depth study of specialized topics in theatre technology and design. Includes possible topics such as scenic and integrated projections, mixed reality and video design, audience participatory technology, 3-D Modeling and prop design, special effects technology, and scenography and European technology. May be repeated for a maximum of 9 credits toward graduation.

**THEA 4522. Sound Design II. (3 Credits)**

Prerequisite(s): THEA 3521 and University Advanced Standing

Pre- or Corequisite(s): THEA 2574

Builds on the foundations of the Sound Design I and Live Sound Reinforcement classes to focus on the higher-level design skills needed to succeed as sound designers in professional theater. Includes the drafting and paperwork skills to thoroughly describe a design before moving into production. Introduces students to the physics of sound. Focuses on the production of audio content, and the design and engineering of playback systems. Facilitates collaboration with other members of a theatrical design team. Requires 25 hours of technical sound support for UVU theatrical productions. Lab access fee of \$25 applies. Software fee of \$25 applies.

**THEA 4535. Multimedia Design for Stage. (3 Credits)**

Prerequisite(s): Theatre major in BFA Theatre Arts, THEA 2513 and University Advanced Standing

Introduces the language, history, and technology of digital media as it applies to the theatre. Focuses on developing skills to conceive, create, and implement digital media designs for the stage.

Lab access fee of \$25 applies.

Software fee of \$25 applies.

**THEA 4537. Lighting Design II. (3 Credits)**

Prerequisite(s): THEA 3531 and University Advanced Standing

Explores and applies elements of design as they relate to lighting for theatre, dance and film from design process conception to final paperwork.

Requires work on UVU productions as well as individual student projects.

Software fee of \$25 applies.

Lab access fee of \$25 applies.

**THEA 4546. Digital Costume Design. (3 Credits)**

Prerequisite(s): THEA 3541 and University Advanced Standing

Strengthens abilities to work with advanced design ideas based in script and director's concept. Develops digital rendering skills via training in Photoshop and Illustrator.

Lab access fee of \$25 applies.

Software fee of \$25 applies.

**THEA 4547. Costume Design II. (3 Credits)**

Prerequisite(s): THEA 3541 and University Advanced Standing

Expands on theories of costume design and provides more experience with practical application through research and rendering. Emphasizes advanced conceptual ideas based in script and director's concept. Encourages organization of a professional portfolio.

**THEA 454R. Special Topics in Costume Construction. (1-3 Credits)**

Prerequisite(s): THEA 2203 and University Advanced Standing

Introduces students to the most advanced methods of tailored costume construction. Focuses on practical application of these techniques in the creation of fine couture. May be repeated for a maximum of 9 credits toward graduation.

**THEA 4561. Stage Management II. (3 Credits)**

Prerequisite(s): THEA 3561 and University Advanced Standing

Introduces theatre management students to the advanced processes of creating and managing a professional theatre production organization.

Emphasizes practical application of skills in professional situations (including work on UVU Theatre Arts main stage productions). Includes collaboration with directors, designers, and production crews to build both a personal methodology and the discipline of practice.

**THEA 4577. Scenic Design II. (3 Credits)**

Prerequisite(s): THEA 3571 and University Advanced Standing

Focuses on integration of elements and phases of advanced set construction, property construction and paint finishes for theatrical sets. Includes shop experience and work on UVU productions.

Lab access fee of \$25 applies.

Software fee of \$25 applies.

**THEA 457R. Practical Design. (1 Credit)**

Prerequisite(s): Instructor Approval and University Advanced Standing

Involves work on approved projects requiring sophisticated skills in scenic, lighting, costume, or makeup design. Includes designs for UVU productions or for community and regional performing groups. Requires approval by appropriate theatre faculty. May be repeated for a maximum of 5 credits toward graduation.

**THEA 458R. Special Topics in Theatre. (1-3 Credits)**

Prerequisite(s): THEA 1013 and Instructor Approval, or THEA 1713

Provides in-depth study of performance or academic topics such as theatrical artists, movements, theories, genres, and social changes. Involves delineation of course focus, defines terminologies involved, then studies evolution and/or specific texts or contexts and considers theoretical discourse. May be repeated for a maximum of 12 credits toward graduation.

**THEA 4621. Theatre Administration I. (3 Credits)**

Prerequisite(s): University Advanced Standing

The first of two culminating courses in undergraduate theatre administration (theatre management). Introduces concepts in theatre administration for the nonprofit theatre organization. Focuses on the framework of the four functions of administration with emphasis on the strategic planning process. Utilizes lecture, discussion, video, and real-world simulation experiences.

**THEA 4622. Theatre Administration II. (3 Credits)**

Prerequisite(s): ACC 3000, THEA 4621, and University Advanced Standing

A continuation of the arts administration concepts begun in Arts Administration I. Discusses financial recordkeeping requirements, financial planning, and promotional aspects of the nonprofit theatre organization. Culminates in a business startup plan for a hypothetical nonprofit theatre organization. Discusses careers in arts administration. Discusses human resources as they apply to the theatre organization. Utilizes lecture, discussion, video, and real-world simulation experiences.

**THEA 4741. Scriptwriting III. (3 Credits)**

Prerequisite(s): THEA 2741 or THEA 2742 or Instructor Approval; University Advanced Standing

Extends student dramatic writing skills by creating, rewriting, and polishing a full-length film or play. Focuses on choice of material for specific audiences as well as the specific issues of adaptation of material from an already published source. Emphasizes the processes of selection, securing legal rights, adaptation management imperative to the success of a venture. Includes active class discussions, readings, written and oral presentations, research and final readings of students completed projects.

**THEA 474R. New Play Practicum. (1 Credit)**

Prerequisite(s): THEA 1013 or Permission of instructor, and University Advanced Standing

Provides student writers, actors, directors, designers, and dramaturgs with opportunities to participate in the development of new scripts for the stage. Emphasizes the process from script selection to actual production in UVU's Short Attention Span Theatre (SAST) festival. May be repeated for a maximum of 4 credits toward graduation.

**THEA 475R. Special Projects in Dramatic Writing. (2-9 Credits)**

Prerequisite(s): THEA 4741 and University Advanced Standing

Offers upper-division directed study with professional/academic supervision to motivated students for writing projects such as commissioned or speculative scripted and/or dramatic works, i.e., musicals, one-man shows, guerilla theatre, mimes, short or full-length films, documentaries, television shows, sit-coms, movies-of-the-week and other forms not covered by current classes. Allows for a semesters of writing/re-writing and/or critique/development and possible workshop presentation. May be repeated for a maximum of 9 credits toward graduation.

**THEA 481R. Theatre Internship. (1-8 Credits)**

Prerequisite(s): Departmental Approval and University Advanced Standing

Provides a transition from school to professional life where learned theory is applied to actual practice through meaningful on-the-job experience. Repeatable for a maximum of 4 credits toward graduation. May be graded credit/no credit.

**THEA 484R. Singing Techniques for Actors II-BFA. (1 Credit)**

Prerequisite(s): Theatre Major in BFA Theatre Arts; complete a total of 3 credits out of THEA 184R and THEA 284R (one of which must be 284R) , or receive department approval; University Advanced Standing

Offers private vocal instruction for upper-division theatre majors to continue developing skills and techniques for performance in musical theatre. Requires bimonthly master class participation and substantial individual practice. May be repeated for a maximum of 4 credits toward graduation. Course Lab fee of \$500 for private voice lessons applies.

**THEA 490R. Independent Study. (1-3 Credits)**

Prerequisite(s): University Advanced Standing

Provides independent study as directed in reading and individual projects at the discretion and approval of the Dean and/or Department Chair. May be repeated for a maximum of 9 credits toward graduation.

**THEA 497R. Professional Topics. (1 Credit)**

Prerequisite(s): Junior Status Theatre Major, Department Approval, and University Advanced Standing

For those intending to enter professional theatre. Includes, but not limited to, the following topics: literature, research, analysis, design, management or performance aspects of theatre and the performing arts. May be repeated for a maximum of 3 credits toward graduation.

**THEA 4981. Portfolio. (1 Credit)**

Prerequisite(s): University Advanced Standing

Features development of student portfolio for the areas of performance, design, management, directing, script writing, and performance. Includes interview skills and website development. Emphasizes placement in the theatrical job market or graduate school placement.

**THEA 4993. Senior Project in Performance. (3 Credits)**

Prerequisite(s): THEA 3722, Senior Status, and University Advanced Standing

Provides credit for independent projects and research of advanced nature in the area of Theatre Arts under faculty supervision. Requires an area of study to be designated.

**THEA 4994. Senior Project in Theatre. (3 Credits)**

Prerequisite(s): THEA 3722, Senior Status, and University Advanced Standing

Provides credit for independent projects and research of advanced nature in the area of Theatre Arts under faculty supervision. Requires an area of study to be designated.

**THEA 4995. Senior Project in Design. (3 Credits)**

Prerequisite(s): THEA 3722, Senior Status, and University Advanced Standing

Provides credit for independent projects and research of advanced nature in the area of Theatre Arts under faculty supervision. Requires an area of study to be designated.