

Digital Cinema Production, A.A.S.

Digital cinema is the design, development, and delivery of digital cinema content through the process of pre-production, production, and post-production. The curriculum integrates digital cinema mediums to entertain, educate, and communicate ideas and information. This program provides motivated and dedicated students the opportunity to work with professionally active faculty members committed to the future of digital disciplines. The Associate of Applied Science in Digital Cinema will provide students with employable skills and a pathway to further education.

Program Requirements

Code	Title	Credit Hours
Total Credit Hours		64
General Education Requirements		21 Credits
ENGLISH		
Complete the following:		6
ENGL 1010 or ENGH 1005	Introduction to Academic Writing CC (3) Literacies and Composition Across Contexts CC	
ENGL 2010	Intermediate Academic Writing CC (3)	
MATHEMATICS		
Complete one of the following:		3
MAT 1030	Quantitative Reasoning QL (3)	
MAT 1035	Quantitative Reasoning with Integrated Algebra QL (6)	
STAT 1040	Introduction to Statistics QL (3)	
STAT 1045	Introduction to Statistics with Algebra QL (5)	
MATH 1050	College Algebra QL (4)	
MATH 1055	College Algebra with Preliminaries QL (5)	
MATH 1090	College Algebra for Business QL (3)	
Complete the following:		
PHIL 2050 or PHIL 205G	Ethics and Values IH Ethics and Values IH GI	3
HUMANITIES/FINE ARTS		
Any approved Humanities/Fine Arts Distribution ¹		3
SOCIAL/BEHAVIORAL SCIENCE		
Any approved Social/Behavioral Science Distribution ²		3
BIOLOGY/PHYSICAL SCIENCE:		
Any approved Biology/Physical Science Distribution		3
Discipline Core Requirements		38 Credits
DGM 1061	Digital Cinema Editing I	3
DGM 1500	Digital Cinema Production Orientation	1
DGM 1510	Film Production Analysis I	3
DGM 1520	Filmmaking I	3
DGM 2110	Filmmaking II	3
CINE 2312	Film History II	3
DAPR 2000 & DAPR 200L	Digital Audio Essentials and Digital Audio Essentials Lab	4
DAPR 2110	Production Sound for Cinema	3
DGM 2320	Digital Photography and Compositing I	3
DGM 2540	Cinematography I	3
DGM 2570 or THEA 2742	Writing for Entertainment Media I WE Scriptwriting for the Screen WE	3
DGM 2661	Visualization for Digital Cinema-Pre-Directing	3
Complete one of the following		3

DGM 2340	Output and Color for Digital Cinema I (3)	
DGM 2510	Visual Effects for Digital Cinema I (3)	
DCPR 2995	Mixed Reality for Digital Cinema (3)	
THEA 1033	Acting I FF (3)	
Electives		5
Complete 5 credits of department or advisor approved lower division coursework		5

1

THEA 2311 (Film History I) recommended

2

MGMT 1010 (Introduction to Business) recommended

Graduation Requirements

1. Completion of a minimum of 64 semester credits.
2. Residency hours--minimum of 20 credit hours through course attendance at UVU.
3. Completion of GE and specified departmental requirements.

Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in Wolverine Track (<http://www.uvu.edu/wolverinetrack/>).

First Year

Semester 1		Credit Hours
ENGL 1010 or ENGH 1005	Introduction to Academic Writing CC or Literacies and Composition Across Contexts CC	3
Social/Behavioral Science		3
DGM 1500	Digital Cinema Production Orientation	1
DGM 1510	Film Production Analysis I	3
DGM 1520	Filmmaking I	3
CINE 2312	Film History II	3
Credit Hours		16

Semester 2

Complete one of the following:		3
MAT 1030	Quantitative Reasoning QL	
MAT 1035	Quantitative Reasoning with Integrated Algebra QL	
STAT 1040	Introduction to Statistics QL	
STAT 1045	Introduction to Statistics with Algebra QL	
MATH 1050	College Algebra QL	
MATH 1055	College Algebra with Preliminaries QL	
MATH 1090	College Algebra for Business QL	
Humanities/Fine Arts		3
DGM 1061	Digital Cinema Editing I	3
DGM 2540	Cinematography I	3
DGM 2320	Digital Photography and Compositing I	3
Credit Hours		15

Second Year

Semester 3		Credit Hours
DAPR 2000 & DAPR 200L	Digital Audio Essentials and Digital Audio Essentials Lab	4
ENGL 2010	Intermediate Academic Writing CC	3
DGM 2661	Visualization for Digital Cinema-Pre-Directing	3
Digital Cinema Elective		3
COMPLETE ONE OF THE FOLLOWING:		3
DGM 2340	Output and Color for Digital Cinema I	
DGM 2510	Visual Effects for Digital Cinema I	
DCPR 2995	Mixed Reality for Digital Cinema	
THEA 1033	Acting I FF	
Credit Hours		16

Semester 4

PHIL 2050 or PHIL 205G	Ethics and Values IH or Ethics and Values IH GI	3
Biology/Physical Science		3
DAPR 2110	Production Sound for Cinema	3
DGM 2570 or THEA 2742	Writing for Entertainment Media I WE or Scriptwriting for the Screen WE	3
Digital Cinema Elective		2
DGM 2110	Filmmaking II	3
	Credit Hours	17
	Total Credit Hours	64

Program Learning Outcomes

1. Operate cinema grade camera, lighting, and audio equipment used on professional sets throughout the world.
2. Execute on-set safety standards and professional protocols.
3. Create short narrative and documentary filmed content.
4. Describe how current cinematic trends reflect and break from historical precedents.
5. Address cinematic story challenges across the entire production process, from pre-production with script writing and development to post-production through editing using professional software.