Digital Cinema Production, B.S.

The BS degrees in Digital Cinema Production trains students in the development, production, and post-production process of filmed media content for a variety of platforms. Using a hands-on, practical approach, students learn the tools, equipment, technologies, software, and protocols that are used on sets and post-production facilities, large and small, throughout the world. The curriculum focuses on creating character driven stories and how to use emerging digital technologies to enhance storytelling. Advanced students can choose to focus their study on different skill-sets within the digital cinema production process including, but not limited to, directing for digital cinema, writing for digital cinema, cinematography, production, and post-production.

Program Requirements

Code	Title	Credit Hours
Total Credit Hours		**121**
General Education Requirements		**35 Credits**
ENGL 1010	Introduction to Academic Writing CC	3
or ENGH 1005	Literacies and Composition Across Contexts CC	
ENGL 2010	Intermediate Academic Writing CC	3
Complete one of the following:		3
MAT 1030	Quantitative Reasoning QL (3)	
MAT 1035	Quantitative Reasoning with Integrated Algebra QL (6)	
STAT 1040	Introduction to Statistics QL (3)	
STAT 1045	Introduction to Statistics with Algebra QL (5)	
MATH 1050	College Algebra QL (4)	
MATH 1055	College Algebra with Preliminaries QL (5)	
MATH 1090	College Algebra for Business QL (3)	
Complete one of the following:		3
HIST 2700 & HIST 2710	US History to 1877 AS and US History since 1877 AS (6)	
HIST 1700	American Civilization AS (3)	
HIST 1740	US Economic History AS (3)	
POLS 1000	American Heritage AS (3)	
POLS 1100	American National Government AS (3)	
PHIL 2050	Ethics and Values IH	3
HLTH 1100	Personal Health and Wellness TE	2
or EXSC 1097	Fitness for Life TE	
Distribution Courses:		
Biology		3
Physical Science		3
Additional Biology or Physical Science		3
Humanities Distribution		3
Fine Arts Distribution [1]		3
Social/Behavioral Science [2]		3
Discipline Core Requirements		**63 Credits**
DGM 1061	Digital Cinema Editing I	3
DGM 1500	Digital Cinema Production Orientation	1
DGM 1510	Film Production Analysis I	3
DGM 1520	Filmmaking I	3
DAPR 2000 & DAPR 200L	Digital Audio Essentials and Digital Audio Essentials Lab	4
CINE 217G	Race Class and Gender in U S Cinema GI HH	3
or DGM 312G	Digital Media for Intercultural Communication GI	
or RUS 367G	History of Russian Film GI	

or RUS 416G	Contemporary Russian Cinema GI	
DGM 2110	Filmmaking II	3
DAPR 2110	Production Sound for Cinema	3
CINE 2312	Film History II	3
DGM 2320	Digital Photography and Compositing I	3
DGM 2540	Cinematography I	3
DGM 2570	Writing for Entertainment Media I WE	3
or THEA 2742	Scriptwriting for the Screen WE	
DGM 2661	Visualization for Digital Cinema-Pre-Directing	3
DGM 302R	Digital Cinema Production Lecture Series-CineSkype	1
DGM 3530	Digital Cinema Production Management	3
DGM 3540	Cinematography II	3
DGM 3550	Creative Producing	3
DGM 3560	Digital Cinema Editing II	3
DGM 3570	Writing for Entertainment Media II WE	3
DGM 3580	Narrative Directing Workshop I	3
DGM 4310	Senior Capstone I	3
DGM 4410	Senior Capstone II	3
Recommended Tracks		**18 Credits**
Complete at least 18 upper-division credits from the following Recommended Tracks.		18
POST-PRODUCTION		
Following this track students must complete three additional upper-division elective credits.		
DGM 2340	Output and Color for Digital Cinema I (3)	
DGM 2510	Visual Effects for Digital Cinema I (3)	
or DCPR 2995	Mixed Reality for Digital Cinema	
or DAPR 1030	Digital Audio Workstation Training I	
DGM 3061	Professional NLE Certification (3)	
DGM 4510	Visual Effects for Digital Cinema II (3)	
or DGM 3545	Mixed Reality for Digital Cinema II DO NOT SUBMIT	
or DAPR 1031	Digital Audio Workstation Training II	
DGM 456R	Digital Cinema Editing III (3)	
DGM 4560	Output and Color for Digital Cinema II (3)	
PRODUCTION		
ACC 3000	Financial Managerial and Cost Accounting Concepts (3)	
DGM 3520	Special Topics in Digital Cinema Production (3)	
DGM 450R	Story Editing for Digital Media (3)	
DGM 4550	Line Producing (3)	
DGM 4511	Film Production Analysis II (3)	
or THEA 3625	Development and Fundraising for the Arts	
FIN 3100	Principles of Finance (3)	
PRODUCTION (Pre-MBA Track)		
In order to qualify for the 4+1 BS/MBA students must complete all of the following.		
ACC 3000	Financial Managerial and Cost Accounting Concepts (3)	
DGM 3520	Special Topics in Digital Cinema Production (3)	
DGM 450R	Story Editing for Digital Media (3)	
DGM 4550	Line Producing (3)	
FIN 3100	Principles of Finance (3)	
IM 2010	Business Computer Proficiency (3)	
or IM 2600	Spreadsheet Applications	
MGMT 2340	Business Statistics I (3)	
CINEMATOGRAPHY		

Following this track students must complete three additional upper-division elective credits.

DGM 2340	Output and Color for Digital Cinema I (3)
DCPR 2995	Mixed Reality for Digital Cinema (3)
DGM 3320	Digital Photography and Compositing II (3)
DGM 4530	Cinematography Masterworks DO NOT SUBMIT (3)
DGM 454R	Cinematography III (3)
DGM 4560	Output and Color for Digital Cinema II (3)
DIRECTING FOR DIGITAL CINEMA	
DGM 3520	Special Topics in Digital Cinema Production (3)
DGM 450R	Story Editing for Digital Media (3)
DGM 4511	Film Production Analysis II (3)
DGM 458R	Narrative Directing Workshop II (3)
THEA 3113	Acting for Film (3)
THEA 3614	Directing Actors for the Screen (3)
WRITING FOR DIGITAL CINEMA	
DGM 3520	Special Topics in Digital Cinema Production (3)
DGM 450R	Story Editing for Digital Media (3)
DGM 4511	Film Production Analysis II (3)
DGM 457R	Writing for Entertainment Media III (3)
THEA 3741	Script Writing II (3)
THEA 4741	Scriptwriting III (3)
or THEA 3241	Storytelling
SPORTS BROADCASTING PRODUCTION	
DGM 2340	Output and Color for Digital Cinema I (3)
DGM 351R	Digital Broadcasting (3) (Take for up to three semesters, equalling nine credits)
DGM 4560	Output and Color for Digital Cinema II (3)
DGM 454R	Cinematography III (3)
or DGM 3590	Non-Fiction Directing Workshop
DOCUMENTARY	
DCPR 2995	Mixed Reality for Digital Cinema (3)
DGM 3590	Non-Fiction Directing Workshop (3)
CINE 418R	Sundance Documentary Film (3)
or COMM 3110	Non Fiction Cinema History
DGM 450R	Story Editing for Digital Media (3)
DGM 456R	Digital Cinema Editing III (3)
or DGM 454R	Cinematography III
DGM 459R	Non-Fiction Producing (3)

Electives		**5 Credits**

Complete an additional 5 credits from the above Recommended Tracks or from the list below.		5
ART 1050	Photography I FF (3)	
ART 1790	Dark Room Techniques (3)	
ART 1820	Interior Space Design (3)	
ART 1830	Residential Interior Design (3)	
ART 2700	Photography II (3)	
ART 2720	Color Photography (3)	
ART 3740	Fine Art Photography WE (3)	
ARTH 2710	Prehistoric Through Gothic Art History FF (3)	
or ARTH 271H	Prehistoric Through Gothic Art History FF	
ARTH 2720	Renaissance Through Contemporary Art History FF (3)	
or ARTH 272H	Renaissance Through Contemporary Art History FF	
ARTH 3200	The History of Photography (3)	

CINE 2150	Critical Introduction to Cinema Studies HH (3)
CINE 312R	National Cinema History (3)
DGM 1110	Digital Media Essentials I (4)
DGM 281R	Internship (1-8)
DGM 3110	Corporate Issues in Digital Media WE (3)
DGM 3261	Mixed Reality Experiences (3)
DAPR 3030	Digital Audio Workstation Training III (undefined)
DAPR 308R	Advanced Topics in Digital Audio (undefined)
DAPR 3031	Digital Audio Workstation Training IV (undefined)
DGM 4261	Mixed Reality Studio (3)
DGM 481R	Internship (1-8)
DWDD 3530	Immersive Experiences II (3)
THEA 1033	Acting I FF (3)
THEA 1223	Makeup I (3)
THEA 2513	Introduction to Design for Stage and Screen (3)
THEA 1513	Stagecraft I (2)
THEA 1514	Stagecraft I Lab (1)
THEA 2203	Costume Construction I (3)
THEA 2204	Costume Construction I Lab (1)
THEA 2513	Introduction to Design for Stage and Screen (3)
THEA 2514	Introduction to Design for Stage and Screen Lab (1)
THEA 2517	Visual Concepts in Theatre (3)
THEA 2574	Drafting for Theatre Design (3)
THEA 314G	Global Cinema History GI (3)
THEA 3223	Makeup II (3)
THEA 3241	Storytelling (3)
THEA 3516	Art Direction for Film (3)
THEA 3541	Costume Design I (3)
THEA 3571	Scenic Design I (3)
THEA 3573	Scenic Painting (3)
THEA 3612	Directing Actors for the Stage (3)
THEA 3625	Development and Fundraising for the Arts (3)
THEA 374R	New Script Workshop (3)
THEA 416R	Special Topics in Film Studies (3)
THEA 4547	Costume Design II (3)
THEA 4577	Scenic Design II (3)

[1]

THEA 2311 Film History I FF recommended

[2]

MGMT 1010 Introduction to Business SS recommended

Graduation Requirements

1. Completion of a minimum of 121 semester credits.
2. A minimum of 2.5 GPA in all discipline core courses with no grade lower than a C- required for graduation. To qualify for the portfolio review, DGM courses must be completed with a grade of B- or higher.
3. Residency hours -- minimum of 30 credit hours through course attendance at UVU, with at least 10 hours earned in the last 45 hours.
4. Completion of GE and specified departmental requirements, which includes a portfolio review and acceptance into the degree.
5. Successful completion of at least one Global/Intercultural course.
6. Successful completion of at least two Writing Enriched (WE) courses.

Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in Wolverine Track (http://www.uvu.edu/wolverinetrack/).

First Year

Semester 1		Credit Hours
Complete one of the following:		3
MAT 1030	Quantitative Reasoning QL	
MAT 1035	Quantitative Reasoning with Integrated Algebra QL	
STAT 1040	Introduction to Statistics QL	
STAT 1045	Introduction to Statistics with Algebra QL	
MATH 1050	College Algebra QL	
MATH 1055	College Algebra with Preliminaries QL	
MATH 1090	College Algebra for Business QL	
Humanities		3
Fine Arts		3
DGM 1061	Digital Cinema Editing I	3
DGM 1500	Digital Cinema Production Orientation	1
DGM 1510	Film Production Analysis I	3
	Credit Hours	**16**

Semester 2		
ENGL 1010	Introduction to Academic Writing CC	3
or ENGH 1005	or Literacies and Composition Across Contexts CC	
Physical Science		3
DGM 1520	Filmmaking I	3
DGM 2320	Digital Photography and Compositing I	3
CINE 2312	Film History II	3
	Credit Hours	**15**

Second Year

Semester 3		
ENGL 2010	Intermediate Academic Writing CC	3
PHIL 2050	Ethics and Values IH	3
DAPR 2000	Digital Audio Essentials	4
& DAPR 200L	and Digital Audio Essentials Lab	
DGM 2540	Cinematography I	3
DGM 2661	Visualization for Digital Cinema-Pre-Directing	3
	Credit Hours	**16**

Semester 4		
Social/Behavioral Science Distribution		3
DGM 2110	Filmmaking II	3
DAPR 2110	Production Sound for Cinema	3
DGM 2570	Writing for Entertainment Media I WE	3
or THEA 2742	or Scriptwriting for the Screen WE	
Area Emphasis Elective		3
	Credit Hours	**15**

Third Year

Semester 5		
HLTH 1100	Personal Health and Wellness TE	2
or EXSC 1097	or Fitness for Life TE	
Biology		3
DGM 3530	Digital Cinema Production Management	3
DGM 3540	Cinematography II	3
DGM 3560	Digital Cinema Editing II	3
DGM 302R	Digital Cinema Production Lecture Series-CineSkype	1
	Credit Hours	**15**

Semester 6		
Biology or Physical Science		3
DGM 3570	Writing for Entertainment Media II WE	3
CINE 217G	Race Class and Gender in U S Cinema GI HH	3
or DGM 312G	or Digital Media for Intercultural Communication GI	
Area Emphasis Elective		3

Area Emphasis Elective		3
	Credit Hours	**15**
Fourth Year		
Semester 7		
American Institutions		3
DGM 4310	Senior Capstone I	3
DGM 3550	Creative Producing	3
Area Emphasis Elective		3
Area Emphasis Elective		3
	Credit Hours	**15**
Semester 8		
DGM 4410	Senior Capstone II	3
DGM 3580	Narrative Directing Workshop I	3
Area Emphasis Elective		3
Upper Division Elective		3
Upper Division Elective		2
	Credit Hours	**14**
	Total Credit Hours	**121**

Program Learning Outcomes

1. Compose cinematic camera and lighting presentations which are both aesthetically appealing and enhance story.
2. Direct a cast or subjects and a crew using professional protocols to complete a quality piece of filmed content.
3. Produce short narrative and documentary filmed content in collaboration with other creative contributors.
4. Edit narrative and documentary projects using a variety of creative approaches, advanced techniques, and professional software.
5. Write compelling scripts for digital media content using professional formatting, story structure, character arc, and cinematic storytelling techniques.
6. Demonstrate a personal artistic voice in an area of specific concentration and expertise.