

Sound Design, Undergraduate Certificate

Visit the Digital Media Department page (<https://www.uvu.edu/digitalmedia/>) for more information on the program and access to advising.

Program Description

The Sound Design, Undergraduate Certificate prepares students to expand their foundational audio knowledge into the specialized field of sound for film and television. This program focuses on core industry roles such as sound designer, editor, re-recording mixer, and production sound mixer. Graduates are able to contribute effectively to audio post-production teams and to enhance storytelling through sound in professional media environments.

Program Requirements

Code	Title	Credit Hours
Total Credit Hours		27
Discipline Core Requirements		18 Credits
DAPR 2110	Production Sound for Cinema	3
DAPR 3340	Spatial Audio I	3
DAPR 2170	Sound Design for Visual Media I	3
DAPR 2171	Sound Design for Visual Media II	3
DAPR 3170	Post-Production Sound for Cinema I	3
DAPR 3171	Post-Production Sound for Cinema II	3
Elective Requirements		9 Credits
Complete at least 9 credits from the following:		9
DCPR 1010 & 1010L	Film Production Analysis I and Film Production Analysis I Lab (3)	
DCPR 1610 & 1610L	Digital Cinema Editing I and Digital Cinema Editing I Lab (3)	
DCPR 1800 & 1800L	Filmmaking I and Filmmaking I Lab (3)	
DCPR 3610 & 3610L	Digital Cinema Editing II and Digital Cinema Editing II Lab (3)	
DCPR 3660 & 3660L	Professional NLE Certification and Professional NLE Certification Lab (3)	
DAPR 3345	Spatial Audio II (3)	
DAPR 2300	Sound for Games I (3)	
DAPR 3300	Sound for Games II (3)	
DAPR 2250	Audio Hardware Basics (3)	
DAPR 2255	Audio Hardware I (3)	
DAPR 3255	Audio Hardware II (3)	
DAPR 3230	Audio Plugin Development I (3)	
DAPR 3235	Audio Plugin Development II (3)	
DAPR 3430	Recording Studio Design Principles and Practices (3)	
DAPR 3240	Advanced Audio Restoration and Forensics (3)	
DAPR 3580	Live Sound Reinforcement (3)	
DAPR 3060	Producing Audio (3)	
DAPR 3030	Digital Audio Workstation Training III (3)	
DAPR 3031	Digital Audio Workstation Training IV (3)	

Graduation Requirements

1. Completion of a minimum of 27 credits.
2. Residency hours--minimum of 9 credit hours through course attendance at UVU.
3. Students must have a minimum AGGREGATE GPA of 2.0 (C letter grade) or higher.

4. Students must have an individual GPA in EACH CORE COURSE in Sound Design, Certificate of Proficiency of 2.5 (B minus) or higher.

Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in Wolverine Track (<http://www.uvu.edu/wolverinetrack/>).

First Year		Credit Hours
Semester 1		
DAPR 2110	Production Sound for Cinema	3
DAPR 2170	Sound Design for Visual Media I	3
DAPR 3340	Spatial Audio I	3
Credit Hours		9
Semester 2		
DAPR 3170	Post-Production Sound for Cinema I	3
Program Elective		3
Program Elective		3
Credit Hours		9
Semester 3		
DAPR 3171	Post-Production Sound for Cinema II	3
Program Elective		3
DAPR 2171	Sound Design for Visual Media II	3
Credit Hours		9
Total Credit Hours		27

Program Learning Outcomes

1. Employ advanced sound design tools and techniques in a professional recording studio environment.
2. Interpret how individual audio and visual elements can combine to create something of superior quality.
3. Create sound design projects and events that involve other students, faculty, community members and industry professionals.
4. Generate solutions to narrative problems in a singular and outstanding way.

Art, drama, and music teachers, postsecondary

- Total Positions 127,400
- Field Growth 2.7%
- Median Salary \$80,360
- Average Openings 9.9

Music directors and composers

- Total Positions 50,300
- Field Growth 2.7%
- Median Salary \$62,590
- Average Openings 5.1