

Web Design and Development - Interaction and User Experience Design Emphasis, B.S

The BS in Web Design and Development allows students to study app development for mobile devices, web design, and development for mobile friendly websites, digital magazine publishing, and user experience design. In order to be successful in these areas, students need skills in design and content creation.

Program Requirements

Code	Title	Credit Hours
Total Credit Hours		120
Web Design and Development Requirements		81 Credits
Complete the Requirements		81
Interaction and Design Requirements		39 Credits
DWDD 2420	Media Formats and Outputs	3
DWDD 2510	Interactive Media Production	3
DWDD 2520	Digital Product Experiences I	3
DWDD 3410	Interaction Design Colloquium	3
DWDD 3520	Digital Product Experiences II	3
DWDD 3430	Adaptive Media Experiences	3
DWDD 4430	Adaptive Media II	3
DWDD 4520	Digital Product Design Studio	3
DWDD 4240	Experience Design Process	3
Complete 12 credits of electives (at least 2 credits must be upper-division)		12
ART 1410	Typography I (3)	
DWDD 2530	Immersive Experiences I (3)	
DGM 281R	Internship (1-8)	
DGM 1645	Mixed Reality Essentials (2)	
DGM 2245	Mixed Reality Experiences I (3)	
DAPR 2345	Spatial Audio I (3)	
DCPR 2995	Mixed Reality for Digital Cinema (3)	
DGM 3261	Mixed Reality Experiences (3)	
DWDD 4560	Designing Voice Experiences (undefined)	
Or other advisor-approved electives		

Core Requirements

Code	Title	Credit Hours
Total Credit Hours		81
General Education Requirements		35 Credits
ENGL 1010 or ENGL 1005	Introduction to Academic Writing CC Literacies and Composition Across Contexts CC	3
ENGL 2010	Intermediate Academic Writing CC	3
Complete one of the following:		3
MAT 1030	Quantitative Reasoning QL (3)	
MAT 1035	Quantitative Reasoning with Integrated Algebra QL (6)	
STAT 1040	Introduction to Statistics QL (3)	
STAT 1045	Introduction to Statistics with Algebra QL (5)	
MATH 1050	College Algebra QL (4) (recommended for Business, Education, Science, and Health Professions majors)	

MATH 1055	College Algebra with Preliminaries QL (5)	
MATH 1090	College Algebra for Business QL (3)	
Complete one of the following:		3
HIST 2700 & HIST 2710	US History to 1877 AS and US History since 1877 AS (6)	
HIST 1700	American Civilization AS (3)	
HIST 1740	US Economic History AS (3)	
POLS 1000	American Heritage AS (3)	
POLS 1100	American National Government AS (3)	
Complete the following:		
PHIL 2050	Ethics and Values IH	3
HLTH 1100 or EXSC 1097	Personal Health and Wellness TE Fitness for Life TE	2
Distribution Courses:		
Biology		3
Physical Science		3
Additional Biology or Physical Science		3
Humanties Distribution		3
Fine Arts Distribution		3
Social/Behavioral Science		3
Discipline Core Requirements		46
		Credits
DWDD 1400	Digital Design Essentials	3
DWDD 1410	Interaction Design Essentials	3
DWDD 1420	Communicating Digital Design WE	3
DWDD 1600	Web Essentials	3
DWDD 1720	Scripting for Internet Technologies	3
DWDD 2410	Interaction Design	3
DWDD 241R	Interaction Design Practicum	2
DWDD 2610	Principles of Web Languages	3
DWDD 2590	Portfolio Workshop	3
DWDD 301R	Digital Lecture Series	1
DGM 3110	Corporate Issues in Digital Media WE	3
MKTG 3690	Digital Marketing Analytics	3
DGM 312G	Digital Media for Intercultural Communication GI	3
DGM 3220	Digital Media Project Management	3
DGM 481R	Internship	1
DWDD 490R	Senior Capstone	6

Graduation Requirements

1. Completion of a minimum of 120 semester credits.
2. A minimum of 2.5 GPA in all discipline core courses with no grade lower than a C- required for graduation. To qualify for the portfolio review, DGM courses must be completed with a grade of B- or higher.
3. Residency hours -- minimum of 30 credit hours through course attendance at UVU, with at least 10 hours earned in the last 45 hours.
4. Completion of GE and specified departmental requirements, which includes a portfolio review and acceptance into the degree.
5. Successful completion of at least one Global/Intercultural course.
6. Successful completion of at least two Writing Enriched (WE) courses.

Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in Wolverine Track (<http://www.uvu.edu/wolverinetrack/>).

First Year

Semester 1		Credit Hours
ENGL 1010 or ENGH 1005	Introduction to Academic Writing CC or Literacies and Composition Across Contexts CC	3
Quantitative Literacy		3
Physical Science Distribution		3
DWDD 1400	Digital Design Essentials	3
DWDD 1600	Web Essentials	3
Credit Hours		15

Semester 2		
ENGL 2010	Intermediate Academic Writing CC	3
DWDD 1410	Interaction Design Essentials	3
DWDD 1420	Communicating Digital Design WE	3
DWDD 1720	Scripting for Internet Technologies	3
DWDD Elective		3
Credit Hours		15

Second Year

Semester 3		
American Institutions		3
Social/Behavioral Science Distribution		3
DWDD 2410	Interaction Design	3
DWDD 2420	Media Formats and Outputs	3
DWDD 2610	Principles of Web Languages	3
Credit Hours		15

Semester 4		
HLTH 1100 or EXSC 1097	Personal Health and Wellness TE or Fitness for Life TE	2
DWDD 241R	Interaction Design Practicum	2
DWDD 2510	Interactive Media Production	3
DWDD 2520	Digital Product Experiences I	3
DWDD 2590	Portfolio Workshop	3
DWDD Elective		3
Credit Hours		16

Third Year

Semester 5		
PHIL 2050	Ethics and Values IH	3
DGM 312G	Digital Media for Intercultural Communication GI	3
DGM 3220	Digital Media Project Management	3
DWDD 3410	Interaction Design Colloquium	3
DWDD 3520	Digital Product Experiences II	3
Credit Hours		15

Semester 6		
Biology Distribution		3
Humanities Distribution		3
DGM 3110	Corporate Issues in Digital Media WE	3
DWDD 301R	Digital Lecture Series	1
DWDD 3430	Adaptive Media Experiences	3
DWDD Elective		3
Credit Hours		16

Fourth Year

Semester 7		
Fine Arts Distribution		3
DGM 481R	Internship	1
DWDD 4430	Adaptive Media II	3
DWDD 4520	Digital Product Design Studio	3
DWDD 490R	Senior Capstone	3
DWDD Elective		3
Credit Hours		16

Semester 8		
Additional Biology or Science Distribution		3
MKTG 3690	Digital Marketing Analytics	3
DWDD 4240	Experience Design Process	3

DWDD 490R	Senior Capstone	3
	Credit Hours	12
	Total Credit Hours	120

Program Learning Outcomes

1. Develop critical thinking skills to solve industry-related problems.
2. Exhibit professional level design skills, problem solving, and robust verbal and written communication skills
3. Demonstrate junior level of proficiency in using industry standard digital hardware and software within their specific emphasis on student and real world projects
4. Work on community partnered and service learning projects that benefit the local community