Writing for Entertainment Media, Minor

Students take the full advanced writing curriculum currently offered in the Digital Cinema Program, allowing non-majors to gain a credential in writing storytelling scripts for a variety of media without having to take the full Digital Cinema curriculum.

Matriculation Requirements

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1. Admission to any Bachelor Program at UVU
2. Cinema Portfolio Review acceptance OR Writing for Entertainment Minor acceptance and University Advanced Standing

Program Requirements

Code	Title	Credit Hours
Total Credit Hours		**24**
Discipline Core Requirements		**24 Credits**
Complete the following:		
DGM 1510	Film Production Analysis I	3
DGM 450R	Story Editing for Digital Media (Must be taken a minimum of twice.)	6
DGM 457R	Writing for Entertainment Media III (Must be taken three times.)	9
Complete six hours from the following electives.		6
DGM 1520	Filmmaking I (3) (Elective)	
DGM 2110	Filmmaking II (3) (Elective)	
DGM 3580	Narrative Directing Workshop I (3) (Elective)	
DGM 3590	Non-Fiction Directing Workshop (3) (Elective)	
DGM 4511	Film Production Analysis II (3) (Elective)	
THEA 1033	Acting I FF (3) (Elective)	
THEA 314G	Global Cinema History GI (3) (Elective)	
or COMM 314G	Global Cinema History GI	
or ENGL 314G	Global Cinema History GI	

Graduation Requirements

Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in Wolverine Track (http://www.uvu.edu/wolverinetrack/).

First Year		
Semester 1		**Credit Hours**
DGM 1510	Film Production Analysis I	3
	Credit Hours	**3**
Semester 2		
DGM 2110	Filmmaking II (Elective)	3
	Credit Hours	**3**
Third Year		
Semester 2		
DGM 457R	Writing for Entertainment Media III	3
	Credit Hours	**3**
Semester 5		
DGM 450R	Story Editing for Digital Media	3
DGM 3570	Writing for Entertainment Media II WE (Elective)	3
	Credit Hours	**6**
Semester 6		
DGM 450R	Story Editing for Digital Media	3

DGM 457R	Writing for Entertainment Media III	3
	Credit Hours	**6**
Fourth Year		
Semester 7		
DGM 457R	Writing for Entertainment Media III	3
	Credit Hours	**3**
	Total Credit Hours	**24**

Program Learning Outcomes

1. Students learn the technical aspects of creating scripts for professional media productions, including script formatting, writing for camera, audio and other technical elements in order to create scripts that are easily producible in a professional production.

2. Students learn Film Production Analysis to enable them to understand storytelling principles of structure, character development, audience involvement and how different types of stories vary.

3. Students learn story editing, allowing them to be able to analyze scripts written by other writers, identify storytelling strengths and challenges, and work with other writers on improving their scripts, as well as being able to apply the same analytical tools to their own work.

4. Students graduate having completed a full long-form media script (i.e. a storytelling media experience requiring a minimum of 45 minutes), which can serve as a strong entree into the world of professional media writing.

5. Students gain knowledge of the business and economic aspects of professional media writing.